

Welcome to the Players Meeting

Sunday, Sept 4th @ 1:00 pm

League Operators:
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Agenda



- **❖Quick Sync Objective**
- Meeting Guidelines
- ❖ Vegas Teams (Captains and Masters)!
- **❖**Hot Topics
- Key Changes
- ❖Top Questions Being Asked by the Players
- ❖Open Forum Q&A

*closed captioning will be turned on for this meeting

Quick Sync: 15mins



- Objective is to cover all agenda items in 15 minutes
- League Office will remain online for Open Forum Q&A for up to an additional 30 mins
- Presentation and Video Recording will be Posted online

Meeting Guidelines



- Chat: Please keep this open for questions, rather than random comments
- Some questions may need to be taken offline and answered later
- Purpose of meeting is not to debate process or rules, but rather to inform and clarify
- Concerns and suggestions can be sent via email, and we will respond promptly
- Any inappropriate comments/actions will result in that individual being muted and/or dropped





- Teams who won the Summer Blast (Cities Qualified)
 - Need to keep 4 players on your team in Fall and Spring sessions to retain qualification eligibility for Cities
 - Spring Session ending roster will be your Cities & Vegas Rosters
- Fall Session starting Tues 9/6, if you haven't confirmed your team please reach out
 - Reposting all Divisions today
 - As always, we welcome new teams and new team captains
 - Please ensure new players join (become APA member) before playing their first match if possible
 - Anyone can start a team
- Make sure member services account is up to date (ph# and email are used for communications)
- Official Team Manual has shot times (20s avg, 45s difficult and 1 min timeouts)
- ❖ Rules change, may be misinterpreted from another area or league → confirm current ruling via the OTM and Bylaws

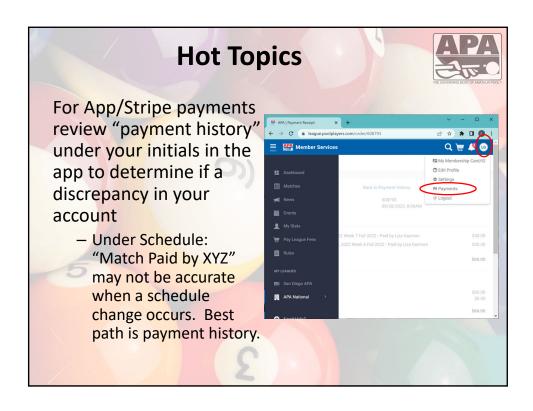


- Double check opponent's scoresheet for name, player #'s and correct match score to avoid incorrect standings
 - Teams are responsible to inform the league office about a discrepancy within 1 week for adjustments that impact standings and MVP
 - Patches and other misses can be corrected at any time
- Please read the Message Center (yellow highlight on scoresheets) as we use it for key communications
- Watched shots: once both teams agree on the person watching, no disputing the call
 - If the shot isn't watched it's shooter's call, same rule no disputing
- ❖ Teams looking for players/Players looking for teams → we have a list
 - Contact us as not all players use the FB team building page

Hot Topics



- Rumors
 - Please reach out directly as we have heard many rumors that may not be accurate.
- Things that can occur when not using your correct scoresheet
 - Incorrect past due
 - Incorrect filing of your scoresheet (or it gets deleted)
 - Incorrect opponent for next week
 - Marking the wrong team as returning
- Voicemails and Text Messages: please provide details so we can be prepared when responding back
- Players who move up 2 or more skill levels in a session
 - Not eligible for MVP (on any night they play in that session)
 - Their Team will lose points earned for any matches they played at the lower skill level
 - To avoid, know your players ability before they play and/or move them up during the match
- Known limitation of member services
 - Will not show playoff patches earned
 - They will be correct in the report we run for Blast
 - National Office has this in the queue to resolve

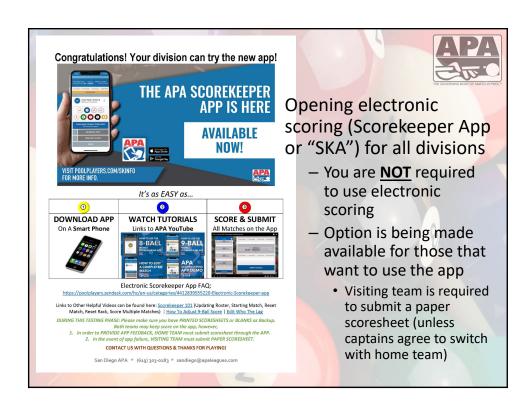








- We heard the feedback regarding league play during Nationals
 - Discussed at the BOG meeting 8/27
 - Session end made it more complicated
 - How to manage rescheduling and pre-play
 - Support from league office to accomplish these
- Worlds/Vegas Dates have shifted over the years so aligning to Summer Playoffs isn't always possible due to session requirements
- Will Share our Plan for 2023 Worlds in the Spring Session Players Meeting





- **❖BOG** Meeting held 8/27
 - Onboarding of new BOG members
 - Anyone can be Nominated (min requirements)
 - Player must accept nomination
 - SDAPA member for 2 or more years
 - Must play multiple nights
 - BOG votes, majority
 - Running BLAST at other locations
 - May try one format in the future

Key Changes



Since Last Player's Meeting

- Rescheduled matches will be played at your current skill level, not necessarily what appears on original scoresheet
 - Aligns to Official Team Manual
 - Teams are responsible to look them up, signed scoresheets are final
- No requirement to play in the last 2 weeks for Perfect Session
 - Was not a requirement for MVP and is still not a requirement
- Bi-Weekly Ladies and Monthly Leagues will be updated weekly. Please use the scoresheet closest to the date you play your match
- ❖ Doubles Leagues
 - Teams will now get trophies for Division and Playoff Winners
 - MVP will no longer be an award
- ❖ League Office Hours (M-F 10am-7:30pm, Sat-Sun 11-6pm)
 - Text or email 24/7
 - After hours, please text if urgent
 - Doesn't include rules that can be looked up in the OTM or Bylaws

Top Questions Being Asked by Players



- Q: I can no longer see the option to pay for a league night in the app or I have past dues?
 - A: Once a match is entered you will no longer be able to pay for that week.
 - A: You can pay past league dues via the various options (https://sandiego.apaleagues.com/scoresheetspayments.aspx)
 - Example Zelle, Paypal, Venmo, CashApp.
- ❖ Q: Can I add a player after week 4?
 - A: Yes, up until the last 2 weeks. Exception: qualified teams in the Spring session cannot change their rosters.
- Q: Do I have to send in partial or BYE scoresheets
 - A: No, only send in your scoresheets once the full match is complete
 - A: No, BYE scoresheets are no longer required

